



elzine

ARISTIDE



I am a professional passionate by art and technology. With more than 18 years of experience in the graphic and audiovisual field, I've been working as a freelance and/or in team, developing a diversity of projects for artists or companies. I'm deeply in love with drawing, images in all its forms, the sun and the sea.



[+34] 652 62 1305
hello@motionandgo.com
www.motionandgo.com

C/ Mateu 21, 2-2. 08012 - Barcelona



CFX JUNIOR ARTIST
ILION ANIMATION STUDIOS
ilion.com

Cloth and Hair simulation for an animated feature film.

MOTION DESIGNER
MOTION&GO
motionandgo.com

Creation and production of animated videos, motion design and illustration for companies and organizations.

VIDEO ARTIST
SOMOS LUZ

Creation of video contents, illustrations and animations for music shows and live audiovisual performances.

RIGGER
ILION ANIMATION STUDIOS
ilion.com

Internship in the setup/rigging department.

ILLUSTRATOR
STORYTAILORS
storytailors.es

Production of unique illustrated and personalized books.

TECHNICAL DIRECTOR
EUGENIA BALCELLS
eugeniabalcellsfoundation.org

Technical Director for the artworks *Frequencies, Color Wheel and Univers*. Filming, editing, photography and coordination of installations at various worldwide museums.

MULTIMEDIA DESIGNER
IOSPHERA
iosphera.com

Creation of quality contents on issues such as sustainable development, social entrepreneurship and human rights.



U-TAD
EXPERT IN RIGGING AND CHARACTER FX
2016-2017

UNIVERSIDAD AUTÓNOMA DE BARCELONA - ESCOLA DE DOCTORAT
POSTGRADUATE IN THEORY AND AESTHETICS IN CONTEMPORARY ART
2002-2003

ESCOLA MASSANA
IMAGE CONTEMPORARY PROCESSES
Photography and Video.
2003

INSTITUT D'ESTUDIS FOTOGRÀFICS DE CATALUNYA
GENERAL COURSE OF PHOTOGRAPHY
Autor's Photography. Writing about Photography.
2000-2002

UNIVERSIDAD NACIONAL DE COLOMBIA - FACULTAD DE ARTES
GRAPHIC DESIGN DEGREE
Meritory These. 1st price on the contest "Best Graduate Projects".
1993-1997

OTHER COURSES

CIFO. BARCELONA.
MODELING, RIGGING AND ANIMATION FOR VIDEOGAMES
2017

SCHOOL OF MOTION
ANIMATION BOOTCAMP
2016

EDITRAIN. BARCELONA.
FINAL CUT, AFTER EFFECTS, INTRO TO CINEMA 4D
2008-2012

COOLUX MEDIA SYSTEMS. KHÖLN- GERMANY.
PANDORA'S BOX BASIC TRAINING, PANDORA'S BOX WIDGET DESIGNER.
2011



- Illustrator
- After Effects
- Photoshop
- Maya
- Modul8 & Madmapper
- Processing
- Final Cut
- Shotgun
- Yeti



- Spanish native
- French native level
- English high level
- Catalan comprehension level